LUIS MARTINS

// ABOUT ME

I am a full-stack software engineer and creative problem solver with the propensity to build responsive web applications. Through my experience designing and engineering complex systems, I have developed an approach that focuses on understanding before implementing. I am seeking opportunities that challenge me, a team that I can contribute to and grow with, and a place to have an impact as I advance in my own development.

// PROFESSIONAL EXPERIENCE

Bond HealthNew York, NYLead Software EngineerJanuary 2019 - Present

Architected and developed a suite of native & web applications (utilizing TypeScript, React, React Native, and Redux) allowing medical groups to proactively set patients' expectations with a personalized educational experience which serves to better inform the patient about their specific eligibility, lay out options for discounts and payment plans, and help to demystify what the patient's final bill may look like.

Greystone Labs	New York, NY
Senior Software Engineer	October 2018 - Present

Worked alongside a small team to develop an intuitive multifamily valuation app (built with React & Redux), allowing users to underwrite thousands of loans in a fraction of the typical timeline. Led the restructuring of engineering team's development process by streamlining the lifecycle of a feature. Implemented the infrastructure necessary to deploy and test features in isolation, introduced a more rigorous code review process, and integrated automated unit tests to ensure the quality of what is being delivered, ultimately allowing for features to be deployed individually and more frequently.

The Corcoran GroupNew York, NYSoftware EngineerAug 2016 - October 2018

Drove the development of numerous web applications utilizing technologies such as React, Angular 2, and AngularJS. Designed and developed Corcoran's new internal search tool, introducing features such as saved searches and a new map tool, which offered agents the ability to refine their searches on a client level and search for listings within custom drawn areas. Introduced and standardized modern web technologies (React, Webpack) to a legacy team/code. Developed the company's first native application in React Native, which served as a tool that enabled agents to better track active listings across all offices. Led hiring efforts that resulted in the addition of 15+ engineers to the team.

Rehash Studio Software Engineer

Brooklyn, NY Jan 2016 - Aug 2016

Worked with a small team to develop a number of web applications primarily utilizing the MEAN stack. Projects ranged from a real estate listing publisher to a dropboxhosted streaming service.

// CONTACT

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// PROGRAMMING SKILLS

JavaScript (ES6/ES7) /	TypeScript
React / Redux	
React Native	
Angular 2 / AngularJS	
Jest / Jasmine / Karma	
HTML5 / CSS3 / Sass / Bootstrap	
Node.js / Express	
MongoDB / Mongoose	
SQL / PostgreSQL	
GraphQL	
Python / Flask	
Knowledgeable	Advanced

// EDUCATION

